

## *Aéroport pour fichier ARK.lua*

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### ANAPA

[x] = runway\_homer\_pair(Airdrome[Anapa],nil,localizedAirdromeName(terrainAirdromes[Anapa])),

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### BATUMI

[x] = {  
    [ADF\_HOMER\_FAR] = airdrome\_homer(Airdrome[Batumi],1,  
localizedAirdromeName(terrainAirdromes[Batumi])),  
    [ADF\_HOMER\_NEAR] = nil},

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### BESLAN

[x] = runway\_homer\_pair(Airdrome[Beslan],nil,localizedAirdromeName(terrainAirdromes[Beslan])),

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### GELENDZHIK

[x] = {  
    [ADF\_HOMER\_FAR] = airdrome\_homer(Airdrome[Gelendzhik],1,  
localizedAirdromeName(terrainAirdromes[Gelendzhik])),  
    [ADF\_HOMER\_NEAR] = nil},

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### GUDAUTA

[x] = {  
    [ADF\_HOMER\_FAR] = runway\_homer(Airdrome[Gudauta],nil,  
BEACON\_TYPE\_AIRPORT\_HOMER\_WITH\_MARKER,localizedAirdromeName(terrainAirdromes[Gu  
dauta])),  
    [ADF\_HOMER\_NEAR] = nil},

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### KOBULETI

[x] = runway\_homer\_pair(Airdrome[Kobuleti],nil,localizedAirdromeName(terrainAirdromes[Kobuleti])),

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### KRASNODAR CENTRE

[x] =  
runway\_homer\_pair(Airdrome[Krasnodar],nil,localizedAirdromeName(terrainAirdromes[Krasnodar])),

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### KRASNODAR PASHOVSKY

[x] =  
runway\_homer\_pair(Airdrome[Krasnodar\_P],nil,localizedAirdromeName(terrainAirdromes[Krasnodar\_P]  
)),

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### KRYMSK

[x] = runway\_homer\_pair(Airdrome[Krymsk],nil,localizedAirdromeName(terrainAirdromes[Krymsk])),

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### KUTAISI

[x] = {  
    [ADF\_HOMER\_FAR] = runway\_homer(Airdrome[Kutaisi],nil,  
BEACON\_TYPE\_ILS\_FAR\_HOMER,localizedAirdromeName(terrainAirdromes[Kutaisi])),  
    [ADF\_HOMER\_NEAR] = nil},

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### LOCHINI

[x] = runway\_homer\_pair(Airdrome[Lochini],nil,localizedAirdromeName(terrainAirdromes[Lochini])),

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### MAYKOP

[x] = runway\_homer\_pair(Airdrome[Maykop],nil,localizedAirdromeName(terrainAirdromes[Maykop])),

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### MINERAL VODY

[x] =  
runway\_homer\_pair(Airdrome[MinVody],nil,localizedAirdromeName(terrainAirdromes[MinVody])),

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### MOZDOK

[x] = runway\_homer\_pair(Airdrome[Mozdok],nil,localizedAirdromeName(terrainAirdromes[Mozdok])),

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### NALCHIK

[x] = runway\_homer\_pair(Airdrome[Nalchick],nil,localizedAirdromeName(terrainAirdromes[Nalchick])),

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### SOCHI ADLER

[x] = {  
    [ADF\_HOMER\_FAR] = runway\_homer(Airdrome[Sochi],nil,  
BEACON\_TYPE\_AIRPORT\_HOMER\_WITH\_MARKER,localizedAirdromeName(terrainAirdromes[So  
chi])),  
    [ADF\_HOMER\_NEAR] = nil},

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## **SUKHUMI**

[x] = runway\_homer\_pair(Airdrome[Sukhumi],nil,localizedAirdromeName(terrainAirdromes[Sukhumi])),

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## **TSKHAKAYA**

[x] =  
runway\_homer\_pair(Airdrome[Tskhakaya],nil,localizedAirdromeName(terrainAirdromes[Tskhakaya])),